

Photo/ and Video Framing Assignment- Common Shots



(WIDE SHOT)

THE VIEW IS SO FAR FROM THE SUBJECT THAT HE ISN'T EVEN VISIBLE. OFTEN USED AS AN **ESTABLISHING SHOT**

_____ **DONE**



FS FULL SHOT

THE SUBJECT TAKES UP THE FULL FRAME, OR AT LEAST AS MUCH AS COMFORTABLY POSSIBLE. AKA: LONG SHOT, WIDE SHOT

_____ **DONE**



MS (MID SHOT)

SHOWS SOME PART OF THE SUBJECT IN MORE DETAIL WHILE STILL GIVING AN IMPRESSION OF THE WHOLE SUBJECT. (FROM THE WAIST UP)

_____ **DONE**



MCU (MEDIUM CLOSE UP)

HALF WAY BETWEEN A MS AND A CU (FROM THE CHEST UP)

_____ **DONE**



CU (CLOSE UP)

A CERTAIN FEATURE OR PART OF THE SUBJECT TAKES UP THE WHOLE FRAME. (FROM THE SHOULDERS UP)

_____ **DONE**



ECU (EXTREME CLOSE UP)

THE ECU GETS RIGHT IN AND SHOWS EXTREME DETAIL.

_____ **DONE**



(OSS) OVER-THE-SHOULDER SHOT LOOKING FROM BEHIND A PERSON AT THE SUBJECT.

_____ **DONE**



CUT-IN

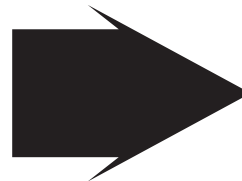
SHOWS SOME (OTHER) PART OF THE SUBJECT IN DETAIL.

_____ **DONE**



POINT-OF-VIEW SHOT (POV) SHOWS A VIEW FROM THE SUBJECT'S PERSPECTIVE.

_____ **DONE**



USE THIS AS YOUR GUIDE & CHECKLIST
SHOOT THE 9 SHOTS
EDIT IN PHOTOSHOP
ADD ALL 9 TO GOOGLE SLIDES

GROUP MEMBERS NAMES _____



Photo/ and Video Framing Assignment- Common Angles

CHECKLIST



LOW ANGLE

THIS SHOWS THE SUBJECT FROM BELOW, GIVING THEM THE IMPRESSION OF BEING MORE POWERFUL OR DOMINANT.

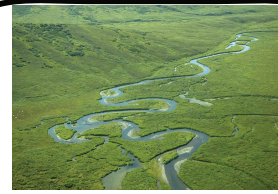
DONE



HIGH ANGLE

A HIGH ANGLE SHOWS THE SUBJECT FROM ABOVE, I.E. THE CAMERA IS ANGLED DOWN TOWARDS THE SUBJECT. THIS HAS THE EFFECT OF DIMINISHING THE SUBJECT, MAKING THEM APPEAR LESS POWERFUL, LESS SIGNIFICANT OR EVEN SUBMISSIVE.

DONE



BIRDS EYE-AERIAL

THE SCENE IS SHOWN FROM DIRECTLY ABOVE. THIS IS A COMPLETELY DIFFERENT AND SOMEWHAT UNNATURAL POINT OF VIEW WHICH CAN BE USED FOR DRAMATIC EFFECT OR FOR SHOWING A DIFFERENT SPATIAL PERSPECTIVE.

IN DRAMA IT CAN BE USED TO SHOW THE POSITIONS AND MOTIONS OF DIFFERENT CHARACTERS AND OBJECTS

DONE



EYE LEVEL

THIS IS THE MOST COMMON VIEW, BEING THE REAL-WORLD ANGLE THAT WE ARE ALL USED TO. IT SHOWS SUBJECTS AS WE WOULD EXPECT TO SEE THEM IN REAL LIFE. IT IS A FAIRLY NEUTRAL SHOT.

DONE

PUT A CHECKMARK NEXT TO THE DONE COLUMN WHEN YOU HAVE SHOT EACH ANGLE



WORMS EYE

A WORM'S-EYE VIEW IS A VIEW OF AN OBJECT FROM BELOW, AS THOUGH THE OBSERVER WERE A WORM; THE OPPOSITE OF A BIRD'S-EYE VIEW. IT CAN BE USED TO LOOK UP TO SOMETHING TO MAKE AN OBJECT LOOK TALL, STRONG, AND MIGHTY WHILE THE VIEWER FEELS CHILD-LIKE OR POWERLESS

DONE



DUTCH TILT-SLANTED

THIS IS WHERE THE CAMERA IS PURPOSELY TILTED TO ONE SIDE SO THE HORIZON IS ON AN ANGLE. THIS CREATES AN INTERESTING AND DRAMATIC EFFECT.

DONE

USE THIS AS YOUR GUIDE & CHECKLIST

SHOOT THE 6 ANGLES

EDIT IN PHOTOSHOP

ADD ALL 6 TO GOOGLE SLIDES

Camera Angles

